

Gamemasters Adventure Log:

GM:

Date:

Adventure:

Today's Adventurers:

Characters:

Circle:

Players:

1	_____	_____	_____
2	_____	_____	_____
3	_____	_____	_____
4	_____	_____	_____
5	_____	_____	_____
6	_____	_____	_____
7	_____	_____	_____
8	_____	_____	_____

Total Circles in Play: _____ (Times 100) _____ Equals Point Value for Balanced Play

Notes, scribbling and things to remember:

Bonus Role-Playing Points:

Examples: Entertain GM Per time +10, Annoy GM per time -10,
Seriously Difficult (+3) +30 pts, Severely Difficult (+6) +60 pts, Extremely Difficult (+9) +90 pts.

Total Role-Playing Points Earned This Night:

Total all monsters, traps, areas (10 each), and bonuses.
Divide the total by the number of players and each player gets that as role-playing points.

Order of Combat Reference:

Warm Up, Initiative, Go Time, Cool Down