

Smack

6



Expertise: Brawn Fighting
One Action, Go Time, Flash.
+9 Melee

BETA ILLUSTRATION © SUSAN VAN CAMP 2009
HTTP://WWW.GAMESWEMAKE.COM
BETA CARD



Thump

12



Expertise: Brawn Fighting
One Action, Go Time, Flash.
+18 Melee

BETA ILLUSTRATION © SUSAN VAN CAMP 2009
HTTP://WWW.GAMESWEMAKE.COM
BETA CARD



Slam

24



Expertise: Brawn Fighting
One Action, Go Time, Flash.
+36 Melee

BETA ILLUSTRATION © SUSAN VAN CAMP 2009
HTTP://WWW.GAMESWEMAKE.COM
BETA CARD



Aimed Strike

5



Expertise: Brawn Fighting
Two Actions, Go Time, Flash.
+15 Melee

BETA ILLUSTRATION © SUSAN VAN CAMP 2009
HTTP://WWW.GAMESWEMAKE.COM
BETA CARD



Grand Strike

10



Expertise: Brawn Fighting
Three Actions, Go Time, Flash.
+30 Melee

BETA ILLUSTRATION © SUSAN VAN CAMP 2009
HTTP://WWW.GAMESWEMAKE.COM
BETA CARD



Power Parry

4



Expertise: Brawn Fighting
One Action, Reaction, Flash
Add Items Parry Values +8 to Defense Roll.

BETA ILLUSTRATION © SUSAN VAN CAMP 2009
HTTP://WWW.GAMESWEMAKE.COM
BETA CARD



Brace Yourself

2



Expertise: Brawn Fighting
One Action, Reaction, Flash
+6 Recovery

BETA ILLUSTRATION © SUSAN VAN CAMP 2009
HTTP://WWW.GAMESWEMAKE.COM
BETA CARD



Turtle Time

5



Expertise: Brawn Fighting
Three Actions, Warm Up, Round
Add 01-18 points of Active Armor +4 to all
Defense rolls this round.

BETA ILLUSTRATION © SUSAN VAN CAMP 2009
HTTP://WWW.GAMESWEMAKE.COM
BETA CARD



Toughen Up

6



Expertise: Brawn Fighting
One Action, Cool Down, Flash.
+32 Healing to Toughness

BETA ILLUSTRATION © SUSAN VAN CAMP 2009
HTTP://WWW.GAMESWEMAKE.COM
BETA CARD

