

Sandals



Value
11.0 GC

Melee
+0

Ranged
+0
(00ft)

Tough
+0

Defense
+0

Initiative
+0

Fortitude
+0

Move
+0

Capacity
-1

Actions
+0

Basic footwear

ITEM

BETA [HTTP://WWW.GAMESWEMAKE.COM](http://www.gameswemake.com)

Leggings



Value
28.0 GC

Melee
+0

Ranged
+0
(00ft)

Tough
+0

Defense
+0

Initiative
+0

Fortitude
+0

Move
+0

Capacity
-1

Actions
+0

Basic pants

ITEM

BETA [HTTP://WWW.GAMESWEMAKE.COM](http://www.gameswemake.com)

Shirt



Value
17.0 GC

Melee
+0

Ranged
+0
(00ft)

Tough
+0

Defense
+0

Initiative
+0

Fortitude
+0

Move
+0

Capacity
-1

Actions
+0

Basic Shirt

ITEM

BETA [HTTP://WWW.GAMESWEMAKE.COM](http://www.gameswemake.com)

Belt



Value
8.0 GC

Melee
+0

Ranged
+0
(00ft)

Tough
+0

Defense
+0

Initiative
+0

Fortitude
+0

Move
+0

Capacity
-1

Actions
+0

Basic Belt. You may attach four items to this belt. Each has their total CAP reduced 50%.

ITEM

BETA [HTTP://WWW.GAMESWEMAKE.COM](http://www.gameswemake.com)

Waterskin



Value
22.0 GC

Melee
+0

Ranged
+0
(00ft)

Tough
+0

Defense
+0

Initiative
+0

Fortitude
+0

Move
+0

Capacity
-2

Actions
+0

Holds 12 rations of water, a four day supply. (Use 3 water per day) Out of water? Talk to your GM. Attaches to Belts.

ITEM

BETA [HTTP://WWW.GAMESWEMAKE.COM](http://www.gameswemake.com)

Belt Pouch



Value
11.0 GC

Melee
+0

Ranged
+0
(00ft)

Tough
+0

Defense
+0

Initiative
+0

Fortitude
+0

Move
+0

Capacity
-1

Actions
+0

Holds up to ten 1 CAP or less items. Reduces their Cap by 50%. Attaches to Belts. Takes an Action to get out an Item.

ITEM

BETA [HTTP://WWW.GAMESWEMAKE.COM](http://www.gameswemake.com)

Combat Blade



Value
41.0 GC

Melee
+2

Ranged
+0
(00ft)

Tough
+0

Defense
+0

Initiative
+0

Fortitude
+0

Move
+0

Capacity
-1

Actions
+0

Utility and Combat Knife. One Handed.

ITEM

BETA [HTTP://WWW.GAMESWEMAKE.COM](http://www.gameswemake.com)

Broadsword



Value
190.0 GC

Melee
+6

Ranged
+0
(00ft)

Tough
+0

Defense
+0

Initiative
+0

Fortitude
+0

Move
+0

Capacity
-4

Actions
+0

Basic Combat Sword. One Handed.

ITEM

BETA [HTTP://WWW.GAMESWEMAKE.COM](http://www.gameswemake.com)

Buckler



Value
175.0 GC

Melee
+2

Ranged
+0
(00ft)

Tough
+0

Defense
+2

Initiative
+0

Fortitude
+0

Move
+0

Capacity
-4

Actions
+0

Basic small Shield. One Handed. Parry +6

ITEM

BETA [HTTP://WWW.GAMESWEMAKE.COM](http://www.gameswemake.com)